

# AFIV DICKY EFENDY

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## EXPERIENCE

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### IDCAMP SCHOLARSHIP 2024

Android Developer - Scholarship

Jakarta, ID  
Sep 2024 – Present

- Responsible for brainstorming, developing, testing, collaborating, code reviewing, debugging, and deploying frontend features.
- Developed an app with native (kotlin) with xml and jetpack compose ui.
- Implemented front-end engineering best practices and patterns and presented them to other engineers.

### PT TELEMATIKA ENERGI NUSANTARA

Mobile Developer - Full-time

Jakarta, ID  
Oct 2023 – Present

- Developed and maintained the comprehensive finance ecosystem, ship unloading container, including the registration portal, user dashboard, and payment gateway, tracking system.
- Overhauled the frontend incident management process by integrating Firebase Crashlytics alerts with the app, implementing SOPs for issue resolution, resulting in improved response times, enhanced system reliability.
- Implemented and enforced standardized coding styles across the frontend team, improving code readability and maintainability.
- Implemented Machine Learning system to detect vehicle license plates and read the numbers.

### PROGRAM KAMPUS MERDEKA (MBKM)

Mobile Developer - Student Activity

Jakarta, ID  
Aug 2022 – Dec 2022

- Responsible for brainstorming, developing, testing, collaborating, code reviewing, debugging, and deploying frontend features.
- Ensure the technical feasibility of UI/UX design and define tasks to delegate to other engineers.
- Developed e-commerce with Getx State Management to improve performance and memory leaks.
- Implemented front-end engineering best practices and patterns and presented them to other engineers.
- Configure a reporting and monitoring system for the front end to monitor and improve the website quality.
- Created and set up a linter and formatter for the existing frontend codebase to improve consistency.

### IDCAMP SCHOLARSHIP 2022

Multiplatform App Developer - Scholarship

Jakarta, ID  
May 2022 – Nov 2022

- Responsible for brainstorming, developing, testing, collaborating, code reviewing, debugging, and deploying frontend features.
- Developed an app with BLoC State Management to improve performance and memory leaks.
- Implemented front-end engineering best practices and patterns and presented them to other engineers.

### TEKNOLOKA

Mobile Developer - Part-time

Blitar, ID  
May 2022 – Dec 2022

- Responsible for brainstorming, developing, testing, collaborating, code reviewing, debugging, and deploying frontend features.
- Developed and maintained the finance ecosystem and education ecosystem, including the registration portal, user dashboard, and payment gateway, tracking system.
- Implemented and enforced standardized coding styles across the frontend team, improving code readability and maintainability.

### PT BLITARIS GLOBAL TEKNOLOGI

Frontend Engineer - Internship

Blitar, ID  
Feb 2022 – Apr 2022

- Learned and practiced frontend engineering with attention to code quality and web performance.
- Developed and maintained the education ecosystem, including the landing page and admin dashboard.

## EDUCATION

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### UNIVERSITAS ISLAM BALITAR

Bachelor of Computer Science

Blitar, ID  
Aug 2023

Cumulative GPA: 3.84/4.0;

Relevant Coursework: Algorithms; Data Structures; Clean Code and Design Pattern; Object-Oriented Programming; Database;

## TECHNICAL SKILLS

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**Languages:** Advanced in TypeScript, JavaScript, HTML, CSS, and Python; Proficient in Java, Kotlin, Dart, and SQL.

**Others:** Docker, Figma, Firebase, Flutter, Riverpod/BLoC/GetX State Management, Google Cloud Platform, Android Jetpack Compose, NextJS, PostgreSQL, ReactJS, Restful API, TensorFlow.

## Certifications

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**Provided by:** Dicoding Indonesia, BuildWithAngga, Digitalents Scholarship Kominfo (**Binar**)